



## *Fun Tennis Games - [begreatatennis.com](http://begreatatennis.com)*

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No.	Game Name	Video Link	Description
FUN WARM UP & CHASING GAMES			
1	Pacman	<a href="#">View Video</a>	The Pacman starts at the net with the other players (ghosts) starting at the baseline. Pacman has 2 minutes to try and catch all the ghosts. If a ghost is caught, they go down on one knee and the other ghosts can't pass them.
2	Sharks & Fishes	<a href="#">View Video</a>	The Shark (chaser) starts at the net with the Fish (other players) starting at the baseline. The Shark has 2 minutes to try and catch as many fish as possible. If a fish is caught, they have to go into the shark's pit and can only be set free by another fish. If all fish are caught and in the pit, then the Shark wins.
3	Lines of the Court	<a href="#">View Video</a>	Each player gets 3 lives. The coach calls out a line of the court and the players have to run to it. The last player to get to a line loses a life. When there are 2 players left the first person to the line is the winner
4	Snatch the Bacon	<a href="#">View Video</a>	Players are divided into 2 teams. E.g. If there are 4 players on each team, each player gets a number between 1 and 4. The coach calls out a number between 1 and 4. The players run to the opposite inside tramline, then back to their inside tramline and then go and get the ball. First team to 7 points wins.
5	Corner Run	<a href="#">View Video</a>	This chasing game can be over 2 or 3 courts. One teams starts in one corner of a court and the other team starts in one corner of the court furthest away. The goal is to catch one member of the other team by chasing them around the outside of the courts. You can set a time limit of 5 minutes or keep going until someone gets caught!
6	Racquet Worm	<a href="#">View Video</a>	When the coach says START! the first player in line will place the racquet on the floor starting from the baseline for immediately going back to the next teammate and high five so this player can run and place the racquet in front of the last player's racquet and thus forming a "Racquet worm".
7	Mountains & Valleys	<a href="#">View Video</a>	Also called "Cups and Saucers" or "Cone Flip". Cones are placed either up or down on the court. One player or team has to turn the cones upright or upside down. At the end of the time limit whichever player or team has the most cones upright or upside down wins the game.
8	Tidy / Messy	<a href="#">View Video</a>	Similar to Mountains and Valleys above but using ball cans instead, turning them upright or upside down within a time limit.
9	Catch the Middle	<a href="#">View Video</a>	Place the cones as shown in the video. Players have to switch the tennis balls from one cone to another before running to get the tennis ball in the middle of the court. Whoever gets to the middle ball first is the winner. Can be played in teams.

10	Cone Ball	<a href="#">View Video</a>	Players start the game standing next to their racquets placed on the floor. The coach arranged in advance cones spread around the court and placed balls inside some of them only. When the game starts, players run to the cones and flip ONE AT A TIME, either if they find a ball or not, they have to return and touch their racquets before they can flip another cone. At the end of the game the player who could collect more balls is the winner! You could also hide sweets or another object under the cones.
11	Stealer	<a href="#">View Video</a>	Steal tennis balls from other players, without letting the ball drop from your racquet!
12	Tiger Tail	<a href="#">View Video</a>	Give each player a ribbon or a piece of fabric for them to place it in the back of their pants like a "Tiger Tail". The other players have to try and grap the "Tiger Tail".
<b>FUN ABC'S GAMES</b>			
13	Snowballs	<a href="#">View Video</a>	The coach starts with one less tennis ball on their racquet than the number of players. After the coach launches the balls, the players have to run and get a ball. If they don't get a ball, they are out. The winner is the first player to get the last ball remaining.
14	Snowballs V2	<a href="#">View Video</a>	Players are divided into 2 teams. They have to throw the tennis balls overarm onto their opponent's side of the court. At the end of the designated time, whichever team has the least amount of tennis balls on their side of the net wins! Great for practicing overarm throws.
15	Flip the Hoop	<a href="#">View Video</a>	Each player starts with a ball and rolls the ball towards a hoop in front of them. If the ball goes into the hoop, they flip the hoop over. First player to get their hoop past the center service line wins!
16	React	<a href="#">View Video</a>	The coach calls out different parts of the body such as nose, ear, shoulders and the player has to tip it. Then the coach calls out 'Ball' and the first player to react and get the ball gets a point.
17	Circle Racquet Catch	<a href="#">View Video</a>	Start in a circle an even distance apart. Have finger on the bottom of the racquet, holding the racquet with the right hand. The coach calls, 3, 2, 1, GO! and the players quickly move clockwise to try and catch the racquet before it falls on the ground.
18	Spin the Hoop	<a href="#">View Video</a>	Players have to spin a hula hoop on the ground without letting it fall. While the hoop is spinning they need to place a cone from one hoop to another on the ground.
19	Eggs in the Basket	<a href="#">View Video</a>	Players start beside their racquet an even distance away from the tennis balls in the middle. Take one ball at a time and bring it back to your own racquet. When all the balls are gone from the middle, players can steal from other players' racquets. The player who has the most balls on their racquet at the end is the winner.
20	Cone Feet	<a href="#">View Video</a>	Each player has an orange triangular cone in between their two feet. They have to jump with the cone in between their feet towards a hoop placed on the ground.
21	Bullseye	<a href="#">View Video</a>	A bucket is placed in the middle of the players. Take turns at throwing the ball towards the bucket. Each time a player gets the ball in the bucket, they get a point. First to 10 points wins. To make it more difficult, you can move players further back or use a smaller target.

22	Crossy Road	<a href="#">View Video</a>	The coach rolls a ball across the court. The players try and hit the ball with theirs. Each time a player hits a ball, they get a point. First to 3 points wins.
23	Precision	<a href="#">View Video</a>	Players start kneeling behind the baseline with one tennis ball. They take turns to roll the ball towards the net. The player who gets the ball closest to the net without touching it, gets a point. First player to 5 points wins.
24	Hoop Challenge	<a href="#">View Video</a>	Players roll the tennis balls towards the hoops. 1 point if the ball goes into a yellow hoop, 2 points if into a red hoop and 3 points if into the blue hoop. First to 15 points wins.
25	Mini Tennis Rolling Challenge	<a href="#">View Video</a>	Players start behind a drop down orange line. Roll the ball between each set of cones and quickly get the ball. First player to get through all 4 sets of cones wins.
26	Send and Receive	<a href="#">View Video</a>	Players throw the ball underarm into their opponent's circle set out by cones. Players can progress to throwing and hitting trying to get the ball into the area.
27	Collision	<a href="#">View Video</a>	Players are grouped in pairs and start at their own tramlines with one tennis ball each. They roll the balls at the same time in between the tramlines and try and get the balls to collide. The first team to get 20 collisions are the winners.
28	Caterpillar	<a href="#">View Video</a>	The coach rolls a ball to different areas of the court. The players try to move together and let the ball pass through their legs. If the ball touches a player's foot or it doesn't go through their legs, then they lose a life. 3 lives each.
29	Middle Ball	<a href="#">View Video</a>	A large rubber ball is placed in the middle of the court. Players throw tennis balls at the rubber ball from the tramlines to try and get it to roll to their opponen'ts side of the court.
30	Pyramid	<a href="#">View Video</a>	One player or a team try to knock down the cones in the shape of a pyramid. Whoever knocks down the most cones within the time limit wins the game.
31	Tic Tac Toe	<a href="#">View Video</a>	See who can get 3 cones or bibs of the same colour in a row. A fun game that really uses the brain.
32	Mini Tennis Race	<a href="#">View Video</a>	Fun Mini Tennis Coordination Race. Who can be the first to hit the Red, Orange, Green & Yellow Tennis Balls!!! Can be done with a forehand, backhand or players rolling the ball with their hand.

33	Mini Tennis ABC	<a href="#">View Video</a>	Players stand in the middle of a Red, Orange, Green and Yellow Tennis balls with their racquet in their hand. The coach calls out a colour and the player has to run to that ball colour and perform an exercise. The first 3 players to perform the exercise and then shout "Stop" win a point.
34	Agile Escape	<a href="#">View Video</a>	Players start facing each other at the tramlines. The goal is to get past the opponent within the confines of the tramlines.
35	Tennis Hockey	<a href="#">View Video</a>	Players are divided into two teams. The players leave a gap in between them. One player rolls a tennis ball with their racquet along the ground towards the other team. If the ball goes in between any of the players, they score a goal!
36	Reaction Ball	<a href="#">View Video</a>	Use a reaction / agility ball. Players play points in the service boxes. If a player catches the ball after 1 bounce they get a point. If a player doesn't catch the ball then nobody gets a point. First to 10 points wins.
37	Royal Court	<a href="#">View Video</a>	Each team starts with one racquet, placed on the ground. The coach feeds in a high ball to a player on the team. If the player catches the ball after one bounce then they get a point and place the ball on their racquet. Whichever team has the most tennis balls on their racquet at the end is the winner.
38	Racquet Catch	<a href="#">View Video</a>	Similar to circle racquet catch above, but players start opposite each other in pairs instead of a circle.
39	Nose Run	<a href="#">View Video</a>	Players start behind the baseline and have to crawl to the service line. The difficult part is they also have to roll the ball with their nose!
40	Floor Tennis	<a href="#">View Video</a>	Two cones are placed apart (like goals) in the middle of the court for each team. The players have to hit a large rubber ball with their racquet along the ground to try and score a goal.
41	Statues	<a href="#">View Video</a>	One player or coach starts at the net and the other players at the baseline. The goal is for the players to tip the net without getting caught. If a player drops the ball off the racquet, or are caught moving, they have to start again at the baseline.
<b>FUN POINTS GAMES</b>			
42	Around the World	<a href="#">View Video</a>	The game starts with players on each side of the court. They get 3 lives each. The coach or player feeds in and after a player hits a shot, they run around the net. If a player doesn't get the ball back into play they lose a life. Keep going until 2 players are left. They play a final up to 3 points without having to run around the net.
43	The Racquet Game	<a href="#">View Video</a>	2 teams. The coach feeds in and after each shot, players rotate. If a player doesn't get the ball back into play, they lose their racquet & players have to pass the racquet up the line. If a team only has 1 racquet remaining & a player misses, they are out of the game. If all players are out of the game, the other team wins.

44	Play to 21	<a href="#">View Video</a>	2 teams. The coach or player feeds in. The same two players play out the point, with the winner of the point getting a point for their team. The winner of the point stays on for one more point before rotating with the player behind them. First to 21 points wins.
45	Graveyard	<a href="#">View Video</a>	Also called "Sick, Dying, Dead" or "Catch your way back in", players start in a line at one end. Everyone gets 3 lives each. If a player gets the ball over the net, they rejoin the end of the line. If they lose all 3 lives, then they have to place their racquet down at the side of the court, and go over to the other side of the net (the feeder's side). To get back in the game they have to catch the ball.
46	King / Queen of the Court	<a href="#">View Video</a>	One player is the king or queen of the court and they start at one end of the court. The remaining players (challengers) have to win 2 points in a row to become king or queen. The first player to win 10 points as king or queen is the winner.
47	Volley Beat the Champ	<a href="#">View Video</a>	Start with 1 player at the net (the champ) and remaining players at the other end. The coach feeds in to the player at the baseline and the two players play out the point in the half court. No lobs are allowed. If the player starting at the baseline wins 2 points in a row they become the champ. First to 10 points wins.
48	Beat the Champ Over 2 Courts	<a href="#">View Video</a>	Start with 1 player at the net (the champ) and remaining players at the other end. The coach feeds in to the player at the baseline and the two players play out the point in the half court. No lobs are allowed. If the player starting at the baseline wins 2 points in a row they become the champ. First to 10 points wins.
49	Serve Challenge	<a href="#">View Video</a>	Start with 10 tennis balls each on the service line & a basket of balls at the baseline. If a player hits their serve in, they get one of their tennis balls from the service line. If they miss their serve, they have to get a ball from the basket. The first player or team to have no tennis balls left at the service line is the winner.
50	The Dropshot Game	<a href="#">View Video</a>	Players are split into two teams. The coach feeds in a dropshot to a player at the baseline. If a player reaches the dropshot and gets it back into play, they get a point for their team. First team to 15 points wins.
51	The Lob Game	<a href="#">View Video</a>	Players are divided into 2 teams. The coach feeds in a lob over the players head and the player must let the ball bounce before hitting it back. If a player hits it back into the court, they get a point for their team.
52	Touch Boxes Version 1	<a href="#">View Video</a>	Both players start at the service line and have 10 lives each. One player feeds in and moves forward to the net to play out the point in the boxes. Players can't hit hard shots. Can also play with 4 people at the same time with one ball.
53	Touch Boxes Version 2	<a href="#">View Video</a>	Both players start up at the net and have 10 lives each. The ball is placed on the net and one player taps the net. The ball can fall on either side and then play out the point. Players can't hit hard shots. Can also play with 4 people at the same time with one ball.
54	Self Rally Challenge	<a href="#">View Video</a>	Players start in their own service box, facing each other. Each player hits a self rally forehand trying to move their opponent around to win the point. A player wins a point if their opponent lets the ball bounce twice, it goes out of the service box or if the ball isn't hit to above head height. First to 10 points wins.
55	Net Roller	<a href="#">View Video</a>	Players aim to hit the top of the net and go over. Can be done in pairs. If a player hits the top of the net and it goes over, they receive 1 point. If they hit the net, they lose a point. First to 5 points wins!

56	All Touch Volleyball Tennis	<a href="#">View Video</a>	It is always nice to have a few games that can be played in teams on the tennis court. Here is a fun game that requires team work and can be played with large groups (8 to 20 players) on one court. The objective of the game is to every player on the team touch the ball before hitting it over the net. The players are not allowed to hit the ball hard. The ball is not allowed to bounce. Depending on the level of the players the rules can be adjusted accordingly.
57	Kill it!	<a href="#">View Video</a>	Here is a fun drill with 8 to 16 people on one court. The drill fosters communication and control and above all fun.
58	Djokovic Ball	<a href="#">View Video</a>	In this tennis drill/game 2 players play service box points and keep track of score. Each shot hit must be a volley and hit into the ground on your own side before travelling over the net. If you can successfully volley the ball into the ground and land it in your opponents service box, you win the point.
59	Doubles Scramble	<a href="#">View Video</a>	Similar to Touch Boxes above, where you play points in the service boxes but you now have to pass the ball to your partner before the ball goes over the net.
60	Bump	<a href="#">View Video</a>	Players play one on one in mini court, half court or full court. You only play one point. If you win it, you move up a space or court, if you lose, you move down!
61	Wipe Out	<a href="#">View Video</a>	For more advanced players! Start the point with 3 players on each side of the net. Play out the point. If you have more players, you can rotate players on each team.
62	Four Square	<a href="#">View Video</a>	All four players play in the service boxes. Similar to touch boxes but now players can hit the ball into their partner's box beside them also. If the ball hits the net you can play on if the ball only bounces once.
63	Beach Ball Tennis	<a href="#">View Video</a>	Great fun, players play points against each other hitting a large beach ball over the net! The beach ball is nice and light and gives players time to get into position.
64	Baseball Tennis	<a href="#">View Video</a>	Baseball Tennis can greatly help new players improve their footwork and ball judgment skills. The only guideline is that the thrower must throw the ball within three seconds and can take up to 3 steps. For beginner players who have trouble catching the ball, simply have them block it and pick the ball up from the court before throwing it over the net.
65	Grip Game	<a href="#">View Video</a>	The game is played inside the service boxes. Players have to bump up the ball to themselves using their strings and then their next shot must be hit over the net with the grip of the racquet.
66	Bungee	<a href="#">View Video</a>	A small square is made from drop down lines. For beginner players, you can make the area bigger. 2 player game. Players must hit the ball down into the square with their hand. If a player doesn't get the ball into the square the other player gets a point.
67	Double Racquet	<a href="#">View Video</a>	Each player has two racquets, one in each hand. They play out the point hitting the ball with either racquet. First to 5 or 10 points wins.
68	Hit and Move	<a href="#">View Video</a>	4 drop down discs are placed on the court in the shape of a square on each end of the court. After a player hits the ball, they must move clockwise to the next disc. Play out the point. Great fun game for using the brain, footwork and coordination.
69	Throw and Play	<a href="#">View Video</a>	One player places their racquet on the baseline beside them. They start with a tennis ball in their hand. The other player is behind the baseline straight opposite in their ready position with racquet. The player throws the ball overarm in a service action over the net, quickly picks up their racquet and then the players play out the point.
70	Racquet Game V2	<a href="#">View Video</a>	Similar to the Racquet Game above but now the whole team starts with only one racquet and have to give the racquet to the next player after each shot!

71	Bobsleigh	<a href="#">View Video</a>	Players split up into two teams. Two players face-off in a rally until one person wins. The loser of each rally sits close to the net, forming a line that resembles an actual bobsleigh. The team with the last standing player wins!
72	Head to Head Serve Game	<a href="#">View Video</a>	Cones are placed in the service box for players to try and hit with their serves. The first player to knock down all cones is the winner. Can also be done as a team game, where players on each team take turns serving.
73	Horse Serving Game	<a href="#">View Video</a>	Based on the famous "Horse" basketball game. The service box is split into 3, ("T", "Body" and "Wide") by drop down lines. The server has to call out which area they are serving to. If they get it in the correct area, they don't receive a letter. The next player has to hit their serve into the same area as the player before. If they miss then they are given the letter "H". The first player to reach "HORSE" loses.
74	Two Touch Volley Game	<a href="#">View Video</a>	Players play points in a service box. They have to bump the ball up to themselves before volleying it over the net. Can be played straight or crosscourt (if more space).
75	Balloon Tennis	<a href="#">View Video</a>	Using a balloon and a net, players play points using their hand to hit the balloon to try and win the point. Can also be done with racquets.
76	Alternate	<a href="#">View Video</a>	2 Teams. 3 players per team. Play on half court without alley. The first two players start the game every time on the service lines. The coach always feeds the first ball to the same team during one set. From there, all shots are allowed but players have to alternate one ball each during the exchange to try to win the point. Full rules at bottom of video.
77	The Doubles Game / Chicken	<a href="#">View Video</a>	There are a couple of variations of this game. All 4 players can start at the baseline or 2 players start at the net and 2 players start at the baseline. The challengers feed in to the champs at baseline or at the net and they play out the point. If playing the doubles game, you can have teams of players. If you win a point starting at the net, you stay there, if you lose, the other team starts at the net and you feed in from the baseline. First team to get to 10 points is the winner.
<b>FUN RELAY RACE GAMES</b>			
78	Slalom Run	<a href="#">View Video</a>	A nice and real fun game to warmup with larger groups. You can combine a good warm up with tennis coordination drills in just one exercise. The main goal is to be the fastest team ensuring each task is done correctly.
79	Tip the Lines	<a href="#">View Video</a>	The two teams start behind the outside tramline. One player runs to the other outside tramline and tips it with their foot, before running back to their line.
80	Sidestep and Run	<a href="#">View Video</a>	Both teams start on the outside tramline. Each player takes turns to sidestep to the center service line and back to the outside tramline, then they run to the opposite outside tramline and back to their team before the next player goes.
81	Cone Ball	<a href="#">View Video</a>	Teams start on the outside tramline. A small cone is placed in the middle of the court with a ball in it and an orange triangular cone is placed on the opposite outside tramline. Players have to run to the first cone and take the ball from it and place on top of the orange cone, before running back to their line.
82	Mini Tennis Disc Race	<a href="#">View Video</a>	5 dropdown discs are placed in the tramlines. Players have to hop onto the discs in a certain order before the next team member goes. Lots of variety with different disc positions.
83	Bean Bag on Head	<a href="#">View Video</a>	The first player in each team places a small bean bag on top of their head. They have to walk or run around a cone without dropping the bean bag on the ground.



84	Bounce	<a href="#">View Video</a>	A set of cones are placed in a row on the court. The players have to bounce the tennis ball down with their hand in and around the cones.
85	Switch	<a href="#">View Video</a>	Two hoops are placed at the top of the court. Tennis balls are placed in one of the hoops. The players have to run to the hoop with the tennis balls in it and move one ball from the hoop to the other hoop before running back to their team.
86	Switch V2	<a href="#">View Video</a>	Similar to above game but instead of placing just one ball, players have to place all the tennis balls into the other hoop before running back to their team.
87	Hoops	<a href="#">View Video</a>	Two hoops are placed in a row a distance apart. Players have to take a ball from the first hoop and place it in the second hoop before running up and tipping a cone. Repeat on the way back before tagging a team mate.
88	All fours	<a href="#">View Video</a>	Players have to roll a ball with their hands while crawling along the ground. They have to go around a cone and then they can stand up and run back to their team.
89	Sidestep Bounce	<a href="#">View Video</a>	Instead of running, players sidestep while bouncing a ball up and around a cone and then back to their team.
90	Plank	<a href="#">View Video</a>	A series of cones are placed at the top of the court, one with a ball in it and one without. Players run up to the cones and get down into a plank position, moving one ball from the cone to the empty cones before returning back to their team.
91	Racquet Bounce	<a href="#">View Video</a>	The first player on each team has a tennis ball on their racquet. In this relay race, players have to bounce the ball on their strings from the baseline, up to the net and back to their team. Lots of variations, e.g. through cones, balance ball on strings, bounce ball down off strings, other hand etc.
92	Roll Ball with Racquet	<a href="#">View Video</a>	Players have to roll the ball with their racquet in and around cones and then returning back to their team.
93	Tennis Knees	<a href="#">View Video</a>	The first player on each team starts with a tennis ball in between their thighs just above knees. They have to leap with two feet together without the tennis ball falling out.
94	Potato Race	<a href="#">View Video</a>	This game can be individual or a team relay race. Players start with tennis balls placed at the net. They have to run from the baseline with their racquet, take a ball from the net and then run back to the service line. If they get the ball over the net, they have to go back to the baseline, tip the baseline with their hand and then go get the next ball. If they miss they have to pick up the ball at the net and go again.
95	Throw into Cone	<a href="#">View Video</a>	One player on the team has an orange triangular cone in their hand. Their teammates have to run with the tennis ball up to a cone a short distance away and throw the ball overarm into the cone.
96	Hoop Race	<a href="#">View Video</a>	Both teams start behind the baseline. One player from each team starts at the service line. Players have to run to the player on the service line and place a hula hoop over their head. First team to fit 10 hula hoops over their player wins! Rotate after each game.
96	Tennis Ball Relay	<a href="#">View Video</a>	Tennis Ball Relay involves moving tennis balls into and out of cones, running back to your team. You can mix and match the locomotive patterns from say running, to skipping, to lateral shuffle etc. You can also have the kids change hands with the balls and as they are running back and forth. Lots of options.
97	Cone Relay Race	<a href="#">View Video</a>	Split group into 2 teams (or more), coach places 2 cones per child, 6 per team in video. Children run up & around top cone, pick up cone and stack it at start whilst tagging team mate. First team back with all cones and sitting down wins.



98	Bean Bag into Hoop	<a href="#">View Video</a>	Players from each team start behind a cone. They have to run up to a hula hoop filled with small bean bags. They take one, then run to the next cone and try and throw the bean bag underarm into the next hoop.
98	Pass the Ball	<a href="#">View Video</a>	Great game for mini tennis players. The players get in a line beside each other with their racquets and have to pass the tennis ball from one racquet to another without dropping it.
100	Hurdle	<a href="#">View Video</a>	To start each team has a cone in their hand. They have to split step over a mini hurdle, slalom through cones and then take a different coloured cone from the end of the court.